

Paddy Eger

100 or Busted

Partner
Difficulty Level: Varies
Math Operations: Add
Time: 10 minutes

OBJECTIVE: To reach 100 exactly.

MATERIALS:

- 4 dice
- 1 marker for each player (different color)
- 100 chart

BEST USE: Practice adding more than 2 numbers

RULES:

1. Select the number of dice (2-4) you wish to use for the length of the game.
2. Take turns rolling, adding the numbers and moving the correct number of spaces.

Example: You choose to use 3 dice for the game. On your turn, you roll 3,4, and 6.

Add those numbers together: $3+4+6 = 13$.

Move 13 spaces from where your marker is resting.

3. If you roll 3 dice and all show the same number, that is a Special Roll. You may move three times as far!

Example: You roll 5,5,5. That's a Special Roll! Add the numbers ($5+5+5 = 15$) Now move three times as far ($15+15+15 = 45$ spaces) or ($15 \times 3 = 45$ spaces)

4. BUSTED!! Your partner may challenge your solution to your math problem by saying "Busted!!" IF you have made a mistake, you must go back to 1 and start over. But, IF your partner challenges you and your adding is correct, your partner must go back to 1 and start over.

5. As you move near 100, you may choose to use any number of dice you wish so you will end exactly on 100. IF you go beyond 100, you are BUSTED and must go back to 1 and start over.

OPTIONS:

- Use up to 6 dice.
- Use 2 or more dice with more than 6 sides

100 Chart

1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	67	48	49	50
51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	100