

Individual or Partner
Level: Easy
Operations: Multiple
Time: 10 minutes

1, 2, 3, 4 Cover Up

OBJECTIVES: To cover every space by using math factors.

MATERIALS: (each player)

1 game board
3 dice
24 markers
felt or cork to keep dice quiet during rolling

RULES:

1. Each player must roll all the dice at once to create a number to be used to cover the squares.

Example: A player rolls: 6, 2 and 1. $6 + 2 + 1 = 9$.

The player covers 2, 3, and 4 to make 9.

OR...

The player covers 1, 1, 3, and 4 to make 9. Etc.

2. To win, you must cover every square in the regular columns and rows. Save the bonus row for the end of the game.
3. If you are playing **partners** and you tie at the end of the regular game, the **first** person who covers the BONUS column in ONE roll of the dice breaks the tie and wins.

OPTIONS:

Use 4 dice.

Play to **cover** each square then reverse and **uncover** each square to be declared the winner.

Create a board with higher numbers. (I suggest you keep the 1 which can be a challenge to cover)

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*Bonus Row

1	1	1	1	*1
2	2	2	2	*2
3	3	3	3	*3
4	4	4	4	*4